



3936 New Hope Way
Las Vegas, NV 89110
Phone: (702)266-7213
E-mail: contact@saulbravo.com
Website: www.saulbravo.com

Objective

To obtain a position that will allow me to use my creativity and technical skills in software for the use of 3D Modeling and Animation.

Software Skills

Maya	Photoshop	Premiere	Mental Ray Renderer
3D Studio Max	After Effects	Flash	V-Ray Renderer
ZBrush	Mudbox	Illustrator	PC / Mac

Skills

3D Modeling / Texturing	Flash Animation
Character Rigging	Lighting and Rendering
Motion Graphics	Particle and Dynamics
3D Animation	Bilingual English / Spanish

Related Experience

Freelance Work

11/2008 - Present

Interactive Flash Based Websites

- Created several flash based websites from scratch to clients specifications using Flash, Photoshop, and Dreamweaver

Architectural and Product Visualization

- Created Photorealistic Renders using client concepts for Architectural Design or Product Design in both full 3D or photograph with 3D elements

Kareem Co.

2/2009 – 2/2011

3D Artist

- Prop 3D Modeling using Maya, ZBrush and Photoshop
- Create smoke, fire and dust visual effects for various PSAs using After Effects, Maya, and Photoshop for textures
- Character Rigging using Maya and fixing technical aspects of previously created rigs
- Cloth, Water, Soft and Rigid body dynamic simulations

Al Phillips the Cleaner

Customer Service Representative

2/2004 – 8/2005

Education

The Art Institute of Las Vegas

Bachelor of Science – Media Arts and Animation
GPA - 3.2

6/2009

Samples Available Upon Request